

## 佛光大學 課程大綱 Course Outline

課程名稱 Course Name in Chinese	設計基礎 (二)				
英文課程名稱 Course Name in English	Design Basic (II)				
科目代碼 Course Code	PM 101-00			班別 Degree	<input checked="" type="checkbox"/> 學士班 Undergraduate Program <input type="checkbox"/> 碩士班 Masters Program <input type="checkbox"/> 博士班 PhD Program
學分數 Credit	3	時數 Hour	3	修別 Type	<input checked="" type="checkbox"/> 必修 Required <input type="checkbox"/> 選修 Elective
學程別 Program	<input type="checkbox"/> 通識教育 General Education <input type="checkbox"/> 院基礎 Foundation <input type="checkbox"/> 跨領域 Interdisciplinary <input checked="" type="checkbox"/> 系核心 Core <input type="checkbox"/> 學系專業選修 Specialized Elective				
先修課程 prerequisite	設計基礎 (一)				
Course Description					
From the development of design elements and style of works, students are expected to approach the significance and content of design; it emphasizes the development of professional field of product design and the meaning of social environment and human development; it cultivates students' professional literacy to observe the characteristics of models and materials.					
Course Objectives					
Through observation and design operation, it constructs design cognition and recognizes design significance. It guides students to connect design with social environment and it observes the effect of design development and the trend on materials of modeling.					
Education Objectives					
1	Cultivation of professional capability of products and media.				
2	Cultivation of design capability of cultural and creative industry.				
3	Cultivation of professional ethics and social concern.				
4	Aesthetic practice in life, live and career education.				
Learning Outcomes (Basic Learning Outcomes)				Correlation between Course Objectives and <b>learning</b> Outcomes	
A	Professional knowledge			◎	
B	Design Technology			★	
C	Humanities			◎	
D	Creative Thinking			★	
E	Information Technology			◎	
F	Communication and expression			★	
Illustration :    ★Highly correlated    ◎Moderately correlated					

Course Outline		
Week	Course content	Remark
1	Introduction of course content and progress and description of related regulations	
2	Introduction of design, good design and basic rules of design	
3	Introduction of world design masters and classical design	
4	A combination of elements and arrangement	
5	Aesthetic principles	
6	Division characteristics, space and structure	
7	Contemporary designer works	
8	The Basic 2D design drawings	
9	Midterm	Publication
10	Introduction of 3D model materials and tools	
11	Shape, size and proportion	
12	Plane into three-dimensional transformation	
13	Space to create	
14	Imagine the appearance	
15	Simplify the modeling	
16	Dynamic structure	
17	Final report and assessment	Achievements Exhibition
18	Final Exam	
Resources Required (e.g. qualifications and expertise, instrument and equipment, etc.)		
PC, digital textbook presentations, the school digital teaching platform, design case. The unit learning single other supplementary information will be described in the classroom.		
Course Requirements and Suggested Teaching Methods		
In order to cultivate professional design literacy, students should submit the assignments according to the regulated deadline and measure. Delayed assignments will be counted as 0. Irregular calls in classes; for cutting classes without specific reasons for at least four times, students will not obtain the credits from the course.		
Miscellaneous		