## 佛光大學 課程大綱 Course Outline

	:程名稱 se Name in ese	電腦輔助設計(二)						
	課程名稱 se Name in sh	Computer-Aided Design(II)						
	-目代碼 urse Code	野型 Undergraduate Program						
	分 數 Credit	3	時數 Hour	3	修別 Type	□必修 Red ■選修 Ele	-	
鸟	學程別	□通識教育	General E	ducation □院	基礎 Fo	undation	□跨領域 Interdisciplinary	
P	rogram	□系核心 Cc	ore	■學	系專業	選修 Specia	lized Elective	
	上修課程 requisite	Computer-A	ided Des	sign (-)				
				課程	_			
				Course Des	scripti	on		
In the	course, stu	idents learn a	advanced	model constru	ction sk	cills of com	puter-assisted design and how to	
use th	ne related r	nodel constr	uction to	ols in differen	t situati	ons. The co	ourse aims to cultivate students'	
===		chnology and ot to real wor	17 FF 1	tion tools and	practic:	al experienc	ce. Thus, in the future, they can	
	· · · · · · · · · · · · · · · · · · ·	-	- <del>-</del>	課程				
1 1	- C '11'	1.1 1	1 11	Course Ob			1 1 6 1 10	
		with advance	ed model (	construction of	compu	ter-assisted	design software and editing	
	function	with differen	t mathada	s and occasions	of mod	lal aanstmia	tion	
				and occasions and lighting		iei construc	uon	
		-			_	r effect		
J. 1	to combine	the operation	iai skiiis e	和d condoi the 教育		ing of softw	are	
				Education C		es		
1	Cultivation	of profession	nal capab	ility of product	ts and m	edia		
2	2 Cultivation of design capability of cultural and creative industry							
3	3 Cultivation of professional ethics and social concern							
4	Aesthetic p	ractice in life	e, live and	l career educati	ion			
							課程目標與基本素養	
		核心	能力(專	業能力)			與核心能力相關性	
	Lea	arning Outcom	es (Basic	Learning Outc	comes)		Correlation between Course Objectives and learning Outcomes	
A		P	rofessiona	al knowledge			*	
		-		•		-		

В	Design Technology	*
С	Humanities	©
D	Creative Thinking	*
Е	Information Technology	*
F	Communication and expression	©

圖示說明:11lustration:★高度相關 Highly correlated ◎中度相關 Moderately correlated

## 課程綱要

Course Outline

選枚   課程内容:		Course	OutTille
Introduction of instructional goals and course content	週次		備註
□         Basic rectangle structure of NURBS         Basic rectangle structure of NURBS curve           Number of levels of curve, curve and continuity of curved surface, curve continuity and curvature image and advanced skill to control continuity         Analysis of curved surface continuity, construction of curved surface continuity, construction of curved surface instruction upon calculation and meeting among rounded corners           ₺         Model construction upon history         Start, use and support construction history           ↓         Vaulted button, alias, smooth curve and control form of curved surface           ↓         How to construct curve according to background and smooth the curve before constructing curved surface           ↓         Modeling method           ₺         Concern about the importance of reflection, fluid, air power or editing control point           ₺         2D graphics           ↓         Model constructed by 2D construction diagram           ↓         Curved surface constructed by curved surface connection and analytical tool           General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space           ↓         Construction of mesh, construction and editing of mesh items           ↓         Effect caused by render without structure line, color adjustment, transparency and			Advanced model construction skill
Number of levels of curve, curve and continuity of curved surface, curve continuity and curvature image and advanced skill to control continuity  Analysis of curved surface continuity,  construction of curved surface instruction upon calculation and meeting among rounded corners  Model construction upon history  Advanced Surfaces skills  Vaulted button, alias, smooth curve and control form of curved surface  How to construct curve according to background and smooth the curve before constructing curved surface  Concern about the importance of reflection, fluid, air power or editing control point  Durface Analysis  Curved surface constructed by 2D construction diagram  Curved surface constructed by curved surface connection and analytical tool  General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space  Construction of mesh, construction and editing of mesh items  Effect caused by render without structure line, color adjustment, transparency and	_	course content	
The establishment of the curve image and advanced skill to control continuity Analysis of curved surface continuity, Continuity of curved surface construction of curved surface instruction upon calculation and meeting among rounded corners	=	Basic rectangle structure of NURBS	Basic rectangle structure of NURBS curve
image and advanced skill to control continuity Analysis of curved surface continuity, construction of curved surface instruction upon calculation and meeting among rounded corners			Number of levels of curve, curve and continuity
Analysis of curved surface continuity, construction of curved surface instruction upon calculation and meeting among rounded corners	Ξ	The establishment of the curve	of curved surface, curve continuity and curvature
Continuity of curved surface   Construction of curved surface instruction upon calculation and meeting among rounded corners   五   Model construction upon history   Start, use and support construction history   Vaulted button, alias, smooth curve and control form of curved surface   How to construct curve according to background and smooth the curve before constructing curved surface   Concern about the importance of reflection, fluid, air power or editing control point   Model constructed by 2D construction diagram   Curved surface connection and analytical tool   General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space   Construction of mesh, construction and editing of mesh items   Effect caused by render without structure line, color adjustment, transparency and			image and advanced skill to control continuity
Calculation and meeting among rounded corners   五   Model construction upon history   Start, use and support construction history   Vaulted button, alias, smooth curve and control form of curved surface   How to construct curve according to background and smooth the curve before constructing curved surface   Concern about the importance of reflection, fluid, air power or editing control point   九   2D graphics   Model constructed by 2D construction diagram   Curved surface constructed by curved surface connection and analytical tool   General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space   += To transform NRUBS into mesh   Construction of mesh, construction and editing of mesh items   Effect caused by render without structure line, color adjustment, transparency and			Analysis of curved surface continuity,
五 Model construction upon history   Start, use and support construction history   Vaulted button, alias, smooth curve and control form of curved surface   How to construct curve according to background and smooth the curve before constructing curved surface   Concern about the importance of reflection, fluid, air power or editing control point   九 2D graphics   Model constructed by 2D construction diagram   Curved surface connection and analytical tool   General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space   Construction of mesh, construction and editing of mesh items   Effect caused by render without structure line, color adjustment, transparency and	四	Continuity of curved surface	construction of curved surface instruction upon
Advanced Surfaces skills       Vaulted button, alias, smooth curve and control form of curved surface         How to construct curve according to background and smooth the curve before constructing curved surface         △ Modeling method       Concern about the importance of reflection, fluid, air power or editing control point         九 2D graphics       Model constructed by 2D construction diagram         + Surface Analysis       Curved surface constructed by curved surface connection and analytical tool         General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space         += To transform NRUBS into mesh       Construction of mesh, construction and editing of mesh items         Effect caused by render without structure line, color adjustment, transparency and			calculation and meeting among rounded corners
## Form of curved surface    How to construct curve according to background and smooth the curve before constructing curved surface   Concern about the importance of reflection, fluid, air power or editing control point   九 2D graphics   Model constructed by 2D construction diagram     + Surface Analysis   Curved surface constructed by curved surface connection and analytical tool     + General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space     + To transform NRUBS into mesh   Construction of mesh, construction and editing of mesh items     + Effect caused by render without structure line, color adjustment, transparency and	五	Model construction upon history	Start, use and support construction history
How to construct curve according to background and smooth the curve before constructing curved surface   ○   Modeling method   Concern about the importance of reflection, fluid, air power or editing control point     九   2D graphics   Model constructed by 2D construction diagram     +   Surface Analysis   Curved surface constructed by curved surface connection and analytical tool     +   Shaping   General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space     +   To transform NRUBS into mesh   Construction of mesh, construction and editing of mesh items     +   Effect caused by render without structure line, color adjustment, transparency and	_	Advanced Surfaces skills	Vaulted button, alias, smooth curve and control
## Using background images and smooth the curve before constructing curved surface    Concern about the importance of reflection, fluid, air power or editing control point   力	$\overline{}$		form of curved surface
Surface  Concern about the importance of reflection, fluid, air power or editing control point  Description of the surface of			How to construct curve according to background
Modeling method	セ	Using background images	and smooth the curve before constructing curved
Modeling method   air power or editing control point   九   2D graphics   Model constructed by 2D construction diagram   Curved surface constructed by curved surface   connection and analytical tool   General curved surface is formed by creative and   direct methods by different changes and   analytical tools in 3D space   Construction of mesh, construction and editing of mesh items   Effect caused by render without structure line,   color adjustment, transparency and			surface
air power or editing control point  九 2D graphics		Modeling method	Concern about the importance of reflection, fluid,
+ Surface Analysis  Curved surface constructed by curved surface connection and analytical tool  General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space  + To transform NRUBS into mesh  Curved surface constructed by curved surface connection and analytical tool  General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space  Construction of mesh, construction and editing of mesh items  Effect caused by render without structure line, color adjustment, transparency and		Wiodening method	air power or editing control point
+	九	2D graphics	Model constructed by 2D construction diagram
Connection and analytical tool   General curved surface is formed by creative and direct methods by different changes and analytical tools in 3D space   += To transform NRUBS into mesh	上	Surface Analysis	Curved surface constructed by curved surface
+− Shaping direct methods by different changes and analytical tools in 3D space  += To transform NRUBS into mesh  To transform NRUBS into mesh  Effect caused by render without structure line, color adjustment, transparency and	'		connection and analytical tool
analytical tools in 3D space  += To transform NRUBS into mesh  Construction of mesh, construction and editing of mesh items  Effect caused by render without structure line, color adjustment, transparency and			General curved surface is formed by creative and
+= To transform NRUBS into mesh  Construction of mesh, construction and editing of mesh items  Effect caused by render without structure line, color adjustment, transparency and	+-	Shaping	direct methods by different changes and
+ = To transform NRUBS into mesh mesh items  Effect caused by render without structure line, color adjustment, transparency and			analytical tools in 3D space
mesh items  Effect caused by render without structure line,  color adjustment, transparency and	+-	To transform NRUBS into mash	Construction of mesh, construction and editing of
+= Advanced Rendering (-) color adjustment, transparency and	1 —	To transform TVROBS into mesn	mesh items
			Effect caused by render without structure line,
environmental lighting	十三	Advanced Rendering (—)	color adjustment, transparency and
			environmental lighting

十四	Advanced Rendering (二)	By Flamingo, it combines different colors, reflection, transparency, light reflection, several pictures or procedural image posting to product material render		
十五 十六 十七	Comprehensive Exercises	Car Styling 3D Modeling and Rendering		
<u>'</u>	Final Publication			

## 資源需求評估 (師資專長之聘任、儀器設備配合...等)

Resources Required (e.g. qualifications and expertise, instrument and equipment, etc.)

- Teachers must have experience of computer-assisted design
- Teachers must have good communication and negotiation capability
- Teachers must have Level-1 and Level-2 educational training experience
- Equipment of computer classrooms is required. Computers must have at least 1G of independent video card and 4G of memory

## 課程要求及教學方式之建議

Course Requirements and Suggested Teaching Methods

- Theory illustrate and explain.
- Actual use of computers
- In order to cultivate students' professional design literacy and sense of responsibility, students should submit the assignments before the deadline. The delayed submission is allowed within one week for the concern of emergency and sickness. Grades of the assignments will be 20% off. Without the submission of the assignments with proper reasons, the students will receive the grades as 0.
- Regular calls in classes; regarding students who cut classes without specific reasons for at least four times, the examination will be failed according to rules of schools.

其他 Miscellaneous